

Constants and astronomical quantities:

Speed of light	$c = 3 \times 10^8 \text{ ms}^{-1}$
Gravitational constant	$G = 6.67 \times 10^{-11} \text{ Nm}^2\text{kg}^{-2}$
Stefan-Boltzmann's constant	$\sigma = 5.67 \times 10^{-8} \text{ W m}^{-2} \text{ K}^{-4}$
Boltzmann's constant	$k = 1.38 \times 10^{-23} \text{ J K}^{-1}$
Luminosity of the Sun	$1 \text{ L}_\odot = 3.839 \times 10^{26} \text{ W}$
Mass of the Sun	$1 \text{ M}_\odot = 1.99 \times 10^{30} \text{ kg}$
Surface temperature of the Sun	$T_\odot = 5800 \text{ K}$
Astronomical unit	$1 \text{ AU} = 1.496 \times 10^{11} \text{ m}$
Parsec	$1 \text{ pc} = 3.26 \text{ ly} = 3.086 \times 10^{16} \text{ m} = 206,265 \text{ AU}$
Conversion Kelvin (K) to Celsius (C)	$T[\text{K}] = T[\text{C}] + 273$
Conversion Celsius (C) to Fahrenheit (F)	$T[\text{F}] = \frac{9}{5}T[\text{C}] + 32$
1 radian = 206,265 arcseconds	

Useful equations:

$$D = \alpha d \text{ where } \alpha \text{ is in radians}$$

$$d = 1/p \text{ parsecs where } p \text{ is in arcseconds}$$

$$m - M = 5 \log(d) - 5 + A$$

$$\text{K.E.} = 0.5mv^2 \quad \text{P.E.} = -\frac{GMm}{r}$$

$$F = ma$$

$$a_c = v^2/r$$

$$F_g = \frac{GMm}{r^2} \text{ Gravitational force}$$

$$|dF| = \frac{2GMm}{r^3} dr \text{ Tidal force}$$

$$V_{\text{escape}} = \sqrt{\frac{2GM}{r}}$$

$$P^2 = \frac{4\pi^2}{G(m_1+m_2)} a^3$$

$$\lambda\nu = c$$

$$\lambda_{\text{max}} = \frac{0.0029mK}{T}$$

$$F = \sigma T^4 \text{ and also } F = \frac{L}{4\pi r^2}$$

$$\text{K.E.} = 3/2kT \text{ (per particle)}$$

$$V = \sqrt{(3kT/m)} \text{ (average velocity of particle)}$$

$$\theta = 1.22\lambda/D \text{ (in radians)}$$

$$V = \frac{\lambda_{\text{obs}} - \lambda_0}{\lambda_0} c = cz \quad \text{Doppler velocity}$$

$$\Delta\lambda/\lambda_0 = GM/Rc^2$$

$$v_{\text{app}} = v \sin(\theta)/(1 - \beta \cos(\theta)) \text{ where } \beta = v/c$$

$$t = t_0\gamma \text{ and } L = L_0/\gamma \text{ where } \gamma = 1/\sqrt{(1 - \beta^2)}$$

$$M = V^2 R/G \quad \text{Virial theorem}$$

$$V = H_0 d \text{ where } H_0 \text{ is the Hubble constant}$$